

Course code: **EXTJS**

Course title: **ExtJS 4 – Effective development of Web applications**

Days: 3

Description:

Course intended for:

The training is aimed at developers, intending to acquire knowledge on development of scalable Web applications, where a large functional part has been transferred to the client layer (Web browser).

Course objective:

The training objective is to get the participants familiar with the theoretical and practical issues of creation of Web applications using the ExtJS library.

The training participants will learn to:

- Use and extend the ExtJS library
- Effectively use the native components and put them together as a whole
- Design effective communication between components and back-end of the Web application

After the training, the participants will be able to develop scalable Web applications on their own using ExtJS.

Course parameters:

3 days 8 hours each

Course curriculum:

1. Introduction to ExtJS technology
2. Installation and initial configuration of ExtJS



3. Programming with ExtJS – object oriented programming (OOP)

- Class system
- Mixins
- Class loading
- Statics

4. Application hierarchy - Components, Containers, Events

5. Structure, configuration and use of components

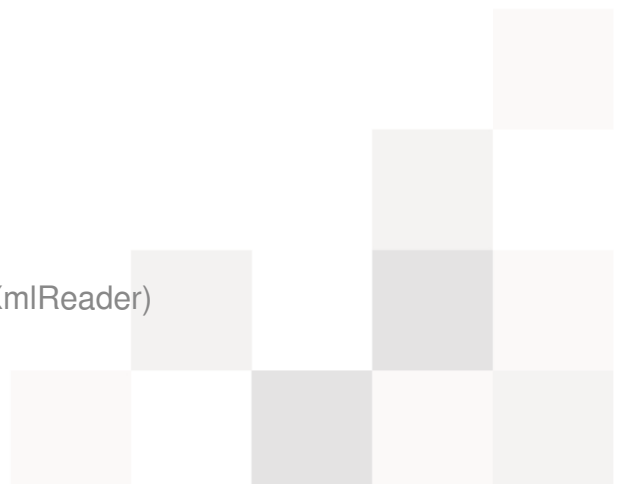
- Panel
- TabPanel
- Window
- Grid
- Tree
- Menu
- Toolbar

6. Organization of containers and components

- Container Layouts (Anchor, Form, Absolute, Fit, Accordion, Card, Column, HBox, VBox, Table, Border)
- Component Layouts (Dock, Tool, Field)
- Component embedding
- CSS Style

7. Data in application

- Data model development (Model)
- Data source development (Store)
 - Data reading (JsonReader, XmlReader)



- Data writing (JsonWriter, XmlWriter)
 - Local data (LocalStorage, SessionStorage, Memory)
 - Remote data (Ajax, Rest, JsonP)
 - Sorting
 - Filtering

8. Forms

- Form Panel
- Fields
- ComboBox
- Editors (HTML, Text)
- Validation
- Communication with server, data saving

9. Grids

- Data sources (Store)
- Columns
- Grouping, GroupingSummary
- Summary
- Edition (CellEditing, RowEditing)

10. Trees

- Data sources (Store)
- Nodes (NodeInterface)
- Tree management (Drag and Drop)
- Sorting



- Tree grid (TreeGrid)

11. Application style

- Use of motifs (Classic, Gray, Neptune)
- Development of own motifs (Sass and Compass)

12. Development of applications in MVC architecture

Combining of components together – building of a complete application.

